

**A Python Project for Academic Year 2024 - 2025**

**Project Title**

**Snake and ladder game**

Subject Code : 05BC3404

Subject Name : Python Programing

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Submitted To:

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**Introduction**

Start Introduction of your Project. **Snakes and Ladders** is a traditional board game that has been enjoyed by people of all ages for centuries.

It is a game of chance, where players take turns rolling a dice to move their pieces along a numbered grid, typically consisting of 100 squares.

The goal is to reach the final square first, but the journey is full of surprises.

The game board features **ladders** and **snakes**.

Ladders allow players to move up quickly to higher-numbered squares, while snakes make players slide back down to lower-numbered squares, often causing setbacks.

Players must navigate these ups and downs while aiming to reach the end.

While it’s a simple game, Snakes and Ladders encourages excitement and unpredictability, making it a timeless favorite in family and social settings.

**Technical Information**

Describe about the technical information about your project. Brief information about Languages, Editors and other tool/components that used for developing project.

**Diagram(s)**

Name of Diagram : Example – Flowchart of ATM

Paste Flowchart of your project

**Learning Objectives**

Describe the things which you learned by developing this project.

**Conclusion**

Conclude the whole project development process in five to six lines paragraph.